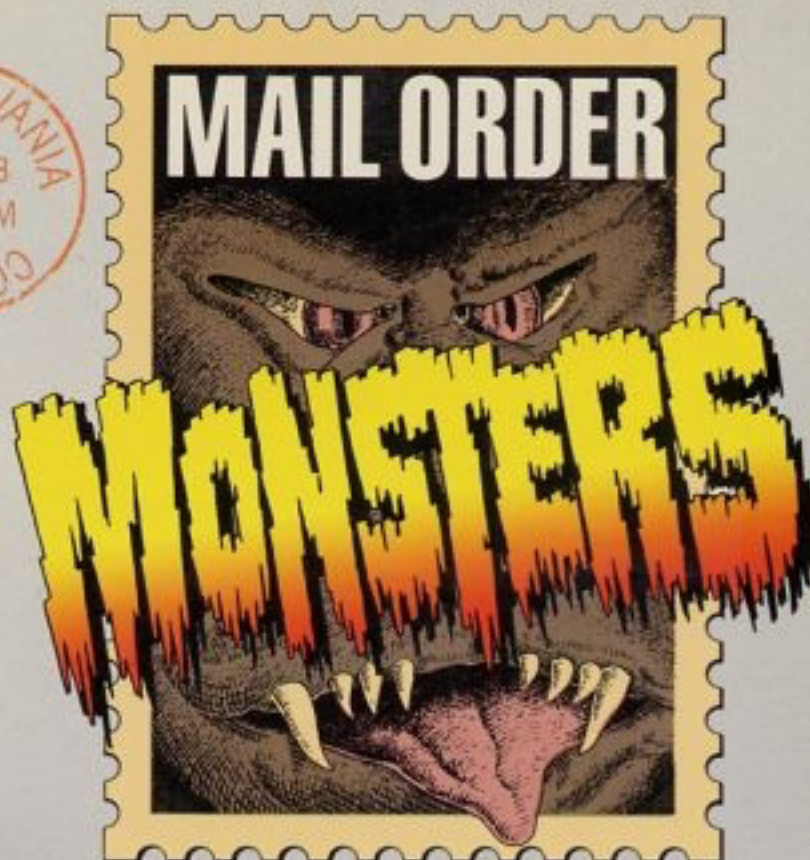


FRAGILE



PAUL REICHE III
EVAN ROBINSON
NICKY ROBINSON





Flamer (item no. 4232)
For close-range attacks, nothing beats the simple power and reliability of the standard model Mail Order Monsters flame thrower. A staple item in our catalog for many years. (Rounds required.)

Grav-gun (part no. 83772)
Literally sweep the enemy off his feet with this amazing device. At close range, the effect of a sharply focused wave of pure gravity is utterly devastating. (Energy required.)



Aqualung (part no. 21227)
For monsters unable to have gills as a natural enhancement. A must for contests against opponents fond of choosing island terrain for the battlefield. (Energy required.)

NEW!

Lasipistol (item no. 8522A)
The latest in miniaturized lasertechnology. Delivers an unbelievably powerful jolt for its hand-held size and design. Initial production will be limited so order now to avoid being wait-listed. (Energy required.)



Mindsink (item no. 6525)
The long-anticipated breakthrough in psionic engineering has finally arrived. Repeated blasts from this weapon will stupify and slow even the most mentally agile of creatures. (Tentacles and energy required.)

NEW!



E-Pack (part no. 11324)
This sturdy, lightweight energy pack will store up to 200 units of energy indefinitely. If you depend on energy weapons and defenses for survival, why take a chance on less than the best?



Paul Reiche III's credits include the award-winning Archon (and Archon II: Adept) and Murder on the Zinderneuf. This is his first collaboration with Evan and Nicky Robinson.

By the time Paul, Evan and Nicky finished creating Mail Order Monsters, they had established a unique relationship with their local postmaster. First time anyone ever talked to him about shipping a 2-ton tyrannosaur armed with automatic weapons.

Game concept, design and programming: Paul Reiche III, Evan Robinson and Nicky Robinson. Original Music: Tommy Dunbar.
Producer: Dan L. Daglow. Package design by Steinhilber, Deutsch & Gard, Inc. Photography: Richard Eskita.
Package Design © 1984 by Electronic Arts. Software © 1984 by Paul Reiche III, Evan Robinson and Nicky Robinson. "Theme from Mail Order Monsters"
Music © 1984 by Tommy Dunbar. Simultaneously published in Canada and the U.S.A.

Select From Our Full Line of Monsters and Monster Accessories



12 Different Monster Stocks, 20 Enhancements. All our monster stocks are upgradable so they can grow with your budget and your ambitions. And you may select among 11 different enhancements for each basic stock—hands, tentacles, fangs, fiery breath, resistance to specific attacks—a total of 20 in all. Custom order your monster to match your own special tastes and style, then show it and use it with pride and confidence.



15 Weapons, 6 Defenses, 9 Additional Choices. Nothing complements a good choice of basic traits and extras like a trip to our weapons department. Each selection is state-of-the-art, from the U.S. Marine issue grenades to this year's breakthrough innovations in lasers and psionic amplifiers. And every item in the catalog carries the full Mail Order Monsters guarantee against battlefield breakdowns.



8 Exotic Battlefields. Test your monster's mettle against an elite corps trained and maintained by computer or against the monsters of other proud owners like yourself. We handle transportation and cleanup, and see that the winner is rewarded with psychons for its owner, comfortable quarters in our spacious corrals and the right to make another trip to the weapons shop or the enhancement vats.

WARNING: Mail Order Monsters, Inc. does not guarantee the survival of any monster who enters the matter transmitter for a trip to the proving grounds. May the best monster win.



About Our Company: We're an association of electronic artists who share a common goal. We want to fulfill the potential of personal computing. That's a tall order. But with enough imagination and enthusiasm we think there's a good chance for success. Our products, like this program, are evidence of our intent. If you'd like to get involved, please write us at: Electronic Arts, 2755 Campus Drive, San Mateo, CA 94403.

Electronic Arts provides a ninety day warranty on the recording media. See limited warranty statement enclosed. This warranty does not apply to the software programs themselves, which are provided AS IS.